

City of Key West, FL

City Hall 1300 White Street Key West FL 33040

Meeting Agenda Full Detail

Bahama Village Redevelopment Advisory Committee

Thursday, September 2, 2021 5:30 PM City Hall

ADA Assistance: It is the policy of the City of Key West to comply with all requirements of the Americans with Disabilities Act (ADA). Please call the TTY number 1-800-955-8771 or for voice 1-800-955-8770 or the ADA Coordinator at 305-809-3811 at least five business days in advance for sign language interpreters, assistive listening devices, or materials in accessible format.

FOR VISUAL PRESENTATIONS: Individuals are responsible to share their presentation at the meeting on their laptop through zoom. For City Commission meetings the City Clerk's Office will need a copy for the agenda at least 6 days before the meeting.

You may attend/participate virtually via Zoom by telephoning 312-626-6799 Meeting ID:893 6926 6574 Passcode: 113868 or online at: https://cityofkeywest-fl-gov.zoom.us/j/89369266574 Passcode: 113868

Call Meeting To Order

Roll Call

Pledge of Allegiance to the Flag

Approval of Agenda

Approval of Minutes

1 August 5, 2021 (Regular)

Attachments: Minutes

Presentation

2 Affordable Housing Survey Results

Sponsors: Ms. Mingo

<u>Attachments:</u> Affordable Housing Survey Results - January 25, 2021

Bahama Village Residents - Housing Costs Survey 2021

Demographic Data on Bahama Village

Legislative History

6/3/21 Bahama Village Not Received

Redevelopment Advisory

Committee

3 Current 3.2 TWP Area and Acreage

Sponsors: Ms. Mingo

Attachments: Truman Waterfront Workshop Presentation Short

Minutes 4.24.2010

BVCRA TIF Subarea Map
TIF Boundary BV 3.2

Legislative History

6/3/21 Bahama Village Postponed

Redevelopment Advisory

Committee

Discussion Items

Discussion of development of 3.2 TW Parcel

Sponsors: Mr. Leamard

5 Proposed Revision of Meeting Dates

Sponsors: Chairman Castillo

Attachments: Current 2021 BVRAC Meeting Dates (Approved on 110520)

Citizen Comments

Board Member Comments

Adjournment