

# City of Key West, FL

Old City Hall 510 Greene Street Key West FL 33040

# Action Minutes - Final Bahama Village Redevelopment Advisory Committee

Thursday, August 7, 2014

5:30 PM

**Old City Hall** 

ADA Assistance: It is the policy of the City of Key West to comply with all requirements of the Americans with Disabilities Act (ADA). Please call the TTY number at 305-809-1000 or the ADA Coordinator at 305-809-3731 at least five business days in advance for sign language interpreters, assistive listening devices, or materials in accessible format.

# **Call Meeting To Order**

5:30 P.M.

#### **Roll Call**

Absent 1 - Dr. Moulton

Present 6 - Vice Chair Eables, Mr. Mingo, Ms. Mobley, Ms. Rose, Mr. Rivas, and

Chairman Castillo

Excused 0

# Pledge of Allegiance to the Flag

### **Approval of Agenda**

#### **Approval of Minutes**

**1** June 26, 2014 (Special)

A motion was made by Ms. Marci Rose, seconded by Ms. Patrica Eables, that the Minutes be Approved. The motion passed by an unanimous vote.

#### **Discussion Items**

2 Cancellation of September 4th meeting due to a conflict with City

Commission meeting.

Sponsors: Budde

Received and Filed

3 Review of Coral City Elks Project St. James Church Project.

Sponsors: Ms. Malo

Received and Filed

4 Project update on Willie Ward/ Nelson English Park

Sponsors: Ms. Malo

Received and Filed

#### **Action Items**

5 Adoption of the Nelson English / Willie Ward Park opening event

budget.

Sponsors: Ms. Malo

A motion was made by Ms. Marci Rose, seconded by Mr. Rudy Rivas, that the Action Items be Passed as amended by increasing the Budget to \$2,500.00. The

motion passed by an unanimous vote.

6 Approving the CRA Logo Design Contest Rules and Criteria.

**Sponsors:** Mr. Craig

A motion was made by Mr. Clifford Mingo, seconded by Ms. Patrica Eables, that the Action Items be Postponed to December 4th regularly scheduled

meeting. The motion passed by an unanimous vote.

#### **Citizen Comments**

# **Committee Comments**

# **Adjournment**

6:28 P.M.