

# City of Key West, FL

## Legislation Details (With Text)

File #:	19-3776	Version: 1	Name:		
Туре:	Code Violations		Status:	Passed	
File created:	3/20/2019		In control:	Code Compliance Hearing	
On agenda:	4/24/2019		Final action:	4/24/2019	
Title:	Sec. 122-137 22 Officer Leona Posted: Initial Hearing New Case - I Count 1: Ref	mahon License requirec T Transient livin ardo Hernandez 4-5-2019 g: 4-24-2019 Irreparable Repe nting transiently	g accommodatior at Violations from 5 Jan thru 20	accommodations in residential dwellings; regulations - Counts 2 thru	

transient rental business tax recept. Previous cases - #17-166, #17-1157, #17-1187 & #18-1024. Counts 2 thru 22: The subject property is holding out/advestising for short term rental without the benefit of the required city, county and state licensing. The subject property does not have a transient medallion and has not been inspected by the City of Key West Fire Department.Previousus cases -#17-166, #17-1154, #17-1187 & #18-1024.

#### Sponsors:

Indexes:

#### Code sections:

#### Attachments:

Date	Ver.	Action By	Action	Result				
4/24/2019	1	Code Compliance Hearing	Violation Fine					
Case # 19-83   Michael J Mcmahon   100 Admirals Lane   Sec. 18-601 License required - Count 1   Sec. 122-1371 Transient living accommodations in residential dwellings; regulations - Counts 2 thru   22   Officer Leonardo Hernandez   Posted: 4-5-2019   Initial Hearing: 4-24-2019								

### New Case - Irreparable Repeat Violations

**Count 1:** Renting transiently from 5 Jan thru 26 Jan 2019 for 21 days and 20 nights without benefit of transient rental business tax recept. Previous cases - #17-166, #17-1157, #17-1187 & #18-1024. **Counts 2 thru 22:** The subject property is holding out/advestising for short term rental without the benefit of the required city, county and state licensing. The subject property does not have a

transient medallion and has not been inspected by the City of Key West Fire Department.Previousus cases - #17-166, #17-1154, #17-1187 & #18-1024.