

RESOLUTION NO. \_\_\_\_\_

A RESOLUTION OF THE CITY COMMISSION OF THE CITY OF KEY WEST, FLORIDA, RENEWING FOR TWO YEARS A GENERAL LANDSCAPE ARCHITECTURAL SERVICES CONTRACT WITH FOUR (4) FIRMS, ORIGINALLY AWARDED IN RESOLUTION 12-221; PROVIDING FOR AN EFFECTIVE DATE

WHEREAS, in Resolution 12-221, the City Commission approved four (4) landscape architectural firms to provide General Landscape Architectural Services for the City of Key West, and authorized the City Manager to negotiate three-year contracts with a two-year renewal; and

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COMMISSION OF THE CITY OF KEY WEST, FLORIDA, AS FOLLOWS:

Section 1: That contracts for general landscape architectural services are hereby renewed for a term of additional two years, upon mutually agreed terms for the following four (4) firms: (1) EDSA, Inc. (2) Bermello Ajamil & Partners, Inc., (3) Savino & Miller Design Studio, PA and (4) Elizabeth Newland Landscape Architecture, LLC.

Section 2: That the City Manager is hereby authorized to execute a two-year renewal upon agreed terms for each of the above-described contracts, upon the advice and consent of the City Attorney.

Section 3: Specific task orders issued pursuant to the contracts shall continue to comply with the City's procurement guidelines.

Section 4: That this Resolution shall go into effect immediately upon its passage and adoption and authentication by the signature of the Presiding Officer and the Clerk of the Commission.

Passed and adopted by the City Commission at a meeting held this \_\_\_\_\_ day of \_\_\_\_\_, 2015.

Authenticated by the Presiding Officer and Clerk of the Commission on \_\_\_\_\_ day of \_\_\_\_\_, 2015.

Filed with the Clerk on \_\_\_\_\_, 2015.

Mayor Craig Cates	_____
Vice Mayor Mark Rossi	_____
Commissioner Teri Johnston	_____
Commissioner Clayton Lopez	_____
Commissioner Billy Wardlow	_____
Commissioner Jimmy Weekley	_____
Commissioner Tony Yaniz	_____

\_\_\_\_\_  
CRAIG CATES, MAYOR

ATTEST:

\_\_\_\_\_  
CHERYL SMITH, CITY CLERK