

Monthly Engineering Department Report

To: Todd Stoughton Date: August 8, 2024

Interim City Manager

From: Ian McDowell, P.E.

Interim Engineering Director

Subject: July 2024 Engineering Department Report

Engineering Monthly Report

o Financial Summary



24 Pay applications were processed for \$1,282,125



9 Purchase orders were processed for \$77,015

Engineering Services

- 40K Social Media hits on Facebook/Instagram for Bike/Mobility.
- 7 Key West Connects/Citizen Request were addressed.
- 48 Temporary ROW Permits were reviewed.
- 0 ROW easements were reviewed.
- 6 Agenda Item prepared for August City Commission Meeting.
- 0 Resolutions approved by City Commission (no meeting was held).
- 23 active individual Consultant and Construction Contracts being managed for City Projects.
- 33 Consultant/Project meetings attended.
- 62 Project site visits conducted.
- 2 Webinars attended.
- 3 Change orders in process.
- 4 Director Meetings attended.
- 7 Multi-Departmental meetings attended.
- 2 Advisory Board Meetings attended.
- 10 Bike Parking spaces installed.
- 250 Bike Lights & Bells distributed.
- 2 informational notices posted.
- 2 ITBs advertised

Construction

- Spencer's Boat Yard Seawall Plans revised and ITB re-advertised Finance to approve new EOR estimate at \$2,084,398.40.
- Triangle Beautification 5 trees relocated per FDOT requirements. Project passed final FDOT inspection and grant reimbursement submission is being processed.
- Smathers Beach Pavilions 3 Pavilions removed. Foundation work under way.
- Eaton Street Resurface and Drainage ILA and work order uploaded for August agenda.
- South Street improvements 550LF Sidewalk and curb & gutter, 4 ADA ramps, and
 4 blocks of parking area base constructed
- Clinton Square Pocket Park Contractor mobilized July 1. Drainage work is 90% complete. Engineering is working with Utilities to resolve HTA stormwater conflict.
- John Jones Navigation Center Foundation work continues. Engineering coordinated with KES and Monroe County on electrical service tie-in.