

RESOLUTION NO. _____

A RESOLUTION OF THE CAROLINE STREET CORRIDOR AND BAHAMA VILLAGE COMMUNITY REDEVELOPMENT AGENCY (CRA) AWARDDING THE BID OF SEATECH OF THE FLORIDA KEYS, INC. FOR GENERAL CONSTRUCTION SERVICES - KEY WEST HISTORIC SEAPORT, PURSUANT TO ITB #17-020; AUTHORIZING THE CITY MANAGER TO EXECUTE AN AGREEMENT UPON CONSENT OF THE CITY ATTORNEY; PROVIDING FOR AN EFFECTIVE DATE

WHEREAS, two firms submitted proposals in response to ITB #17-020, and CRA staff reviewed the responses, and determined that one bid was responsive; and

WHEREAS, at its meeting of July 12, 2017, the Key West Bight Management District Board recommended approval of SeaTech of the Florida Keys, Inc. for a Construction Services Agreement, pursuant to ITB #17-020; and

NOW, THEREFORE, BE IT RESOLVED BY THE CAROLINE STREET CORRIDOR AND BAHAMA VILLAGE COMMUNITY REDEVELOPMENT AGENCY, AS FOLLOWS:

Section 1: That the bid of SeaTech of the Florida Keys, Inc. in response to ITB #17-020 is hereby awarded.

Section 2: That the City Manager is authorized to enter into an Agreement in substantial conformance with the bid documents, upon advice and consent of the City Attorney, for a term of one year.

Section 3: Specific task orders issued pursuant to the agreements shall comply with the City's procurement guidelines.

Section 4: That this Resolution shall go into effect immediately upon its passage and adoption and authentication by the signature of the presiding officer and the Clerk of the Agency.

Passed and adopted by the Caroline Street Corridor and Bahama Village Community Redevelopment Agency at a meeting held this _____ day of _____, 2017.

Authenticated by the presiding officer and Clerk of the Agency on _____, 2017.

Filed with the Clerk _____, 2017.

Chairman Craig Cates	_____
Vice Chair Clayton Lopez	_____
Commissioner Sam Kaufman	_____
Commissioner Richard Payne	_____
Commissioner Margaret Romero	_____
Commissioner Billy Wardlow	_____
Commissioner Jimmy Weekley	_____

CRAIG CATES, CHAIRMAN

ATTEST:

CHERYL SMITH, CITY CLERK